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Space Robotics Technologies for Deep Well Operations

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Abstract

The Jet Propulsion Laboratory (JPL) routinely operates robotic spacecraft millions of miles from the Earth. Current JPL missions include roving on Mars and observing the Sun, Earth, Saturn, comets and asteroids and deep space. Advances in high-fidelity modeling, simulation and visualization, high-precision sensors, instruments, harsh-environment electronics, autonomous operations and on-board intelligence have enabled these challenging missions. Robotics capabilities developed at JPL have been applied to the Mars Pathfinder, Mars Exploration Rover, Deep Space 1, EOS1 and other space missions and used on many JPL research projects conducted for NASA, the US Department of Defense and private industry. Although developed for space applications, these technologies are also highly relevant to problems in terrestrial oil and gas exploration and production. Benefits from the deployment of these technologies include greater precision, increased reliability, reduced uncertainty, increased productivity, reduced cost, and accelerated development schedules and task completion times. In this paper, we provide a description of some of these technologies and suggest how they might benefit the oil and gas industry.

Introduction

JPL is a United States federally funded research and development center managed by the California Institute of Technology under a contract with NASA. Founded more than 50 years ago, JPL has been responsible for many pioneering space achievements including building and controlling Explorer 1 – the first US satellite, the Ranger and Surveyor missions to land on the moon, Mariner 2 – the first spacecraft to Venus, the Viking missions to land on Mars, Voyager 1 and 2 – the spacecraft that toured Jupiter, Saturn, Uranus and Neptune, the Mars Pathfinder and Mars Exploration Rovers to drive on Mars and many others to observe the planets, the sun, comets, and asteroids. In addition to its planetary exploration mission, JPL is actively involved in Earth science. Instruments and Earth-orbiting satellites developed at JPL study the geology, hydrology, ecology, oceanography, gravity and climate of the Earth. JPL also conducts missions focused beyond our solar system. Observations of deep space have yielded information about galaxy, star and planetary system formation, developed maps of our Milky Way galaxy and the universe, and found planets on other star systems. To enable these missions, JPL continues to develop technologies in telecommunications, navigation, intelligent automation, imaging and image analyses, robotics, science instruments and micro- and nano-systems. In telecommunications, for example, JPL is able to collect data from the Voyager spacecraft beaming a 23 Watt signal from the edge of our solar system more than 14 billion kilometers away.

There are a number of similarities between space applications and applications in the oil & gas industry (Oxnevad, 2010). In both cases, systems are deployed at remote locations with limited access for intervention, maintenance or repair. The operational environments are often hostile with harsh temperatures and pressures and corrosive materials. Reliability of systems is extremely important in space and in the oil and gas industry. Operations in the respective environments have high risk and the capabilities for replicating environmental conditions for testing and failure mitigation are limited. Failures can be catastrophic and the cost, financially and in public perception, can erode support for programs. Due to these similarities, there is much that the space and energy sectors can learn and benefit from each other.

As wells in remote and hazardous environments increase, the technologies to explore, drill, produce, and handle accidents associated with them need to evolve to address the increased complexity and difficulty. Dependence on robotics technologies and more sophisticated instruments is increasing in this arena. Enhancing existing systems with greater intelligence, autonomy and reliability should help relieve human operators of the tedious and time-consuming aspects of operations. More

precise data from new instruments, improved models of environmental conditions, more capable actuators and greater sensory perception of these remote environments can extend operational capabilities, improve safety and reliability, reduce the environmental impact and reduce cost of operations.

In this paper, a few robotics technologies are presented to illustrate the potential adaptation of space innovations to the oil and gas industry. The technology areas selected are: a) science instruments, b) modeling, simulation and visualization, c) software architectures, d) mobility and manipulation, e) sensing and perception and f) on-board automation. These technologies and their application in space are described in the next section of this paper. Potential applications in the oil and gas industry are suggested for each technology area. We conclude the paper with a summary of possible benefits to be gained from the use of capabilities developed for space in the oil and gas industry and describe our efforts to further this objective.

Space Robotics Technologies

Science and Instruments

JPL's mission statement includes a focus on *space exploration for the benefit of humankind through development of robotic space missions to explore our own and neighboring planetary systems*. This mission statement encompasses a major focus on instrumentation required as components of planetary science missions to answer major mission science questions. JPL designs instruments from a top-down science requirements approach, which assures instrument design/performance tailored to provide necessary data products with respect to performance. Our institutional approach is evidenced by the science traceability matrix approach where the performance of each instrument is mapped to high-level mission science goals.



Figure 1 Phoenix mission Microscopy Electrochemistry and Conductivity Analyzer (MECA) instrument with the Wet Chemistry Laboratory (WCL) beakers displayed (Hecht, 2009).

JPL draws on decades of instrument and sensor development, which have been successfully deployed to planetary surfaces as in situ instruments and to the far reaches of our solar system. The technical requirements necessary for in situ instruments often push the limits of engineering capabilities for operation in these harsh environments. Thus, the technological solutions often redefine the state-of-the-art, which helps assure efficient operation in the operating environment. For instance, future missions to Venus will require new developments of high-temperature electronics, which are currently in development at JPL to offer sustained science measurements during surface operations. On the other end of the spectrum, extremely cold environmental operating requirements have enabled technological breakthroughs to enable prolonged surface operations on planetary surfaces such as Mars. Recently as part of the Phoenix mission, the Microscopy, Electrochemistry, and Conductivity Analyzer (MECA) instrument carried out in situ aqueous measurements of soil extracts during in situ surface operations (see Figure 1). Similar low-temperature requirements will be necessary for future missions to icy planetesimals such as Europa, a Jovian moon, and Enceladus, a Saturnian moon.

JPL's design of science instruments and sensors in unique planetary surface environments enables translation of engineering heritage to capabilities necessary for extreme terrestrial environments. Such stringent environmental requirements include wide ranges of operating temperatures, pressures, humidity and corrosive conditions. Furthermore, advancements have been made in the fields of power system technologies and advanced electronics/mechanical packaging for sustained operations in high vibration environments. Just as important to the robust design and engineering of planetary instruments is minimization of mass and power for every flight instrument. Thus the small size and low power demand necessary for deployment on Autonomous Underwater Vehicles (AUVs) are identical to the engineering goals for planetary instruments.

Requirements for persistent operation in marine environments are reflected above and include operation at low temperatures (e.g. 4°C, ocean bottom water temperatures), high temperatures (hydrothermal vent environments), high pressures, and corrosive conditions (e.g. seawater). Marine operation scenarios in deep or shallow water environments are most relevant to currently funded work examining exploration of saline water oceans on Europa, Enceladus or hydrocarbon lakes on Titan. Thus JPL is uniquely poised to contribute to instrument system development for operation in terrestrial marine environments by leveraging current and past efforts to address these types of problems. In taking a system level approach to designing an instrument system for deepwater marine deployment, it is critical to leverage decades of work accomplished in the research and development communities and by small businesses instrument developers. In preliminary studies, JPL has adopted many of the commercially available high-pressure rated instruments designed for marine environments for traditional needs such as sensing of pressure, salinity, temperature, and to provide underwater navigation capabilities. Thus JPL has focused on development of advanced sensors and instruments for marine environments to address the more difficult measurement requirement, which can also address needs of the oil and gas industry. JPL has begun to adapt existing technologies developed for in situ planetary science to aqueous environments such as the deep sea. JPL is currently pursuing projects for

in-house development of marine sensors including: (1) mass spectrometers for hydrocarbon detection and attribution, (2) laser-induced fluorescence molecular detection strategies for seawater characterization in microscale and macroscale form factors, (3) a hydrothermal vent microbial biosampler, among others. These new technologies are in development in a form factor consistent with accommodation as a payload aboard an AUV platform. Thus the small mass and size requirement for in situ instruments are reflected in these underwater instrument developments. These technology developments run in parallel with previous efforts towards underwater technologies carried out at JPL including the hydrothermal vent biosampler, HVB (see Figure 2), and UV fluorescence/Raman chemical sensing system (Hug, 2004).

Modeling, Simulation and Visualization

At JPL, mission design and planning, systems and component design and development and operations make significant use of modeling, simulation and visualization. Modeling and simulation is an important element of the development of systems for the following reasons:

- Missions span a large range of distances and time scales that cannot be physically replicated.
- Gravitational fields, temperatures and pressures, caustic atmospheres and other conditions are difficult or costly to physically duplicate.
- Simulations can help evaluate new concepts or operational scenarios without the cost of building or deploying them.
- Monte-Carlo and parametric analyses through simulations can be used to optimize systems and plans.
- Simulations can be used to share results among distributed teams.
- Simulations can be used to validate and verify analytical and physical analog studies.
- Simulations help visualize and predict performance of systems and operations.
- Visualization from real-time telemetry during operations can provide intuitive displays of data.

These reasons for the use of modeling, simulation and visualization apply for the oil and gas industry as well.

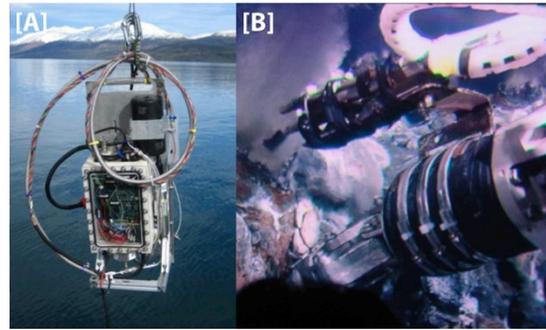


Figure 2 Photographs of the Hydrothermal Vent Biosampler, HVB, ready for the deployment as a standalone instrument package (A), and sampling at a submarine hydrothermal system during operations on the HyperDolphin submersible (B). (Stam, 2010).

The capabilities for high-fidelity modeling, simulating and visualizing complex dynamic systems depend on a number of component software systems developed at JPL. An important element of this capability is the overall DARTS/Dshell framework for software development and execution (Jain, 1991). At its core is DARTS (Figure 3), a fast, efficient physics engine using the spatial algebra recursive algorithm developed at JPL (Rodriguez, 1991) for solving the dynamics of flexible, multi-body, tree-topology systems, to propagate dynamics state based on the system configuration and external inputs (Biesiadecki, 1997). A software interface to the physics engine provides a means to easily configure and specify models to be simulated. The interface allows the user to enter models for dynamic system components intuitively. Parametric models of spacecraft sub-systems are assembled hierarchically to build complex dynamic systems. Signals into and out of the respective models define their interfaces and constrain the assembly to a coherent dynamic system. This framework has been used to model and simulate the dynamics of systems in a variety of regimes.

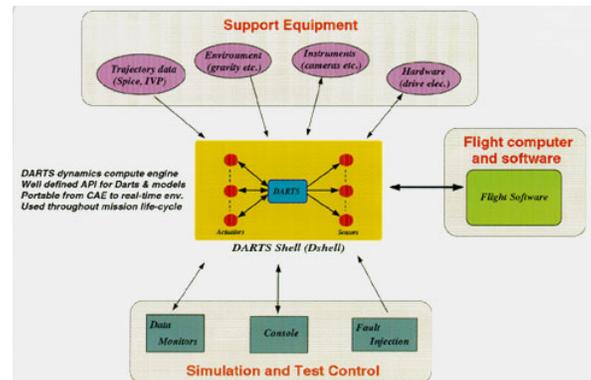


Figure 3 Framework for DARTS/Dshell simulation software.

An early application of this technology was modeling the flexible dynamics of the Cassini spacecraft during its cruise to Saturn (Jain, 1992). Models implemented for the Cassini simulation included a flexible central body with articulated rigid-body appendages, and dynamic models of thrusters, reaction wheels, and sensors. The simulator was successfully used in a “hardware-in-the-loop” simulation mode to exercise the guidance and control system and evaluate the interfaces to the spacecraft. The dynamic simulation of Cassini in the space environment enabled end-to-end testing of the spacecraft guidance and control, telemetry, and sensor data processing sub-systems.

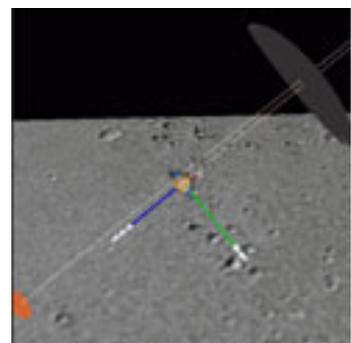


Figure 5 Visualization of an entry, descent and landing sequence.

The dynamics modeling and simulation framework has also been used to simulate vehicles

driving on the surface of Mars (Yen, 1999; Jain, 2003) and the moon (Nayar, 2010) (Figure 4). Important components of surface traverse simulations are high-resolution terrain models obtained from satellite imagery, accurate location of terrain models on planet surfaces and accurate motion of the planet and its moons with respect to the sun. In addition, ground contact mechanics and soil models are used for wheel-soil contact. Power system dynamics have been implemented that include energy consumption models, energy storage in batteries and energy generation from solar panels. With these elements, it is possible to simulate the energy budget during a traverse with relatively high fidelity. In addition to incorporating the energy expenditure to traverse over the undulating terrain, the simulator incorporates a model of the energy generated during the traverse as the solar panels change their pose with respect to the sun and the effects of obscuration of the solar panels by the terrain when the sun is low on the horizon. Surface simulations have been used to quantify performance of vehicles, plan traverses and scope power system requirements for Mars and lunar missions. Investigations into terrain interaction simulation using granular media modeling are being conducted to provide more realistic modeling of these complex phenomena (Mukherjee, 2011; Balaram, 2011).

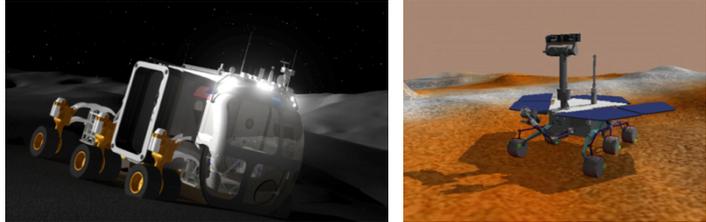


Figure 4 Visualization of simulated vehicles and terrain on the moon and on Mars.

Simulations of the entry, descent and landing (EDL) of spacecraft on Mars (Balaram, 2002) (Figure 5) illustrate the use of the simulator in supersonic atmospheric applications. Dynamic models of parachutes, ballutes and drag devices, winds, and control surfaces in supersonic and subsonic atmospheric environments were implemented for these simulations. EDL is a critical phase of surface missions where landing in safe regions on the surface ensures health of the spacecraft for subsequent operations. Through parametric analyses and Monte-Carlo simulations, stochastic models of the landing ellipses under varying atmospheric conditions were identified for the Mars Exploration Rovers, Mars Phoenix and Mars Science Laboratory missions.

Balloons or aerobots have been proposed for future missions on Venus, Mars, Jupiter and Titan. Balloons were first used for planetary exploration on two Venus Vega missions in 1985. Simulations have been used at JPL (Elfes, 2008) (Figure 6) for aerobots on Titan and Venus where the dense atmosphere allows compact balloons to be deployed. The aerobot model incorporates aerodynamics, mass properties, buoyancy, kinematics, dynamics, and control surfaces. It also incorporates simulated sensor signals based on sensor and environment models and a range of terrain models. The aerobot control algorithm was optimized using hardware-in-the-loop simulation where the aerobot model is driven by the flight control software using signals fed back from the simulated sensors. This dynamics simulation capability was used recently to model a spacecraft approaching and anchoring on an asteroid to support the design, planning and operations of space missions to near-Earth bodies.

Modeling and simulation of dynamic phenomena in the oil and gas industry could help in understanding and predicting their behavior and in developing techniques for influencing or controlling them. Flow of material through permeable media, drilling, excavating and other types of terrain interaction, and operations in terrestrial surface and underwater, surface and seabed marine applications are potential areas where the technologies we have described could be applied. Some examples of the benefits from modeling, simulation and visualization could include:

- Better environmental impact modeling of hydraulic fracture or terrestrial and subsurface spills.
- Improved ROV/AUV control through the use of model-predictive control and drag and tether models.
- More precise directional drilling.
- More precise Floating Production Storage and Offloading (FPSO) or other surface platform control systems.

These and potentially many others could be derived from the application of modeling and simulation technology in the oil and gas industry.

Software Architectures for Autonomous Systems

The development of software that operates remote robotic assets in harsh environments necessitates a disciplined approach. This becomes particularly important as the software grows in functionality and complexity. Ensuring the reliability of the software becomes paramount to prevent harm to people, the environment, and the robotic assets themselves.



Figure 6 Visualization from an aerobot simulation.

From a software-centric view, a robotic system has three main elements: the ground software system with which the operator interfaces to control and command the asset, the on-board software system, which embodies the intelligence, and the target platform (Figure 7). The target platform can either be a physical system or a simulation of the physical system and its environment. As mentioned in the previous section, modeling and simulation play a key role in the development, verification and maturation of the software. Therefore, the interoperability of the on-board software between the physical and simulated worlds becomes a key element for the development of reliable software. Furthermore, the ability to interface to the simulation at various levels of fidelity facilitates the efficient testing of the low- and high-level capabilities of the on-board software.

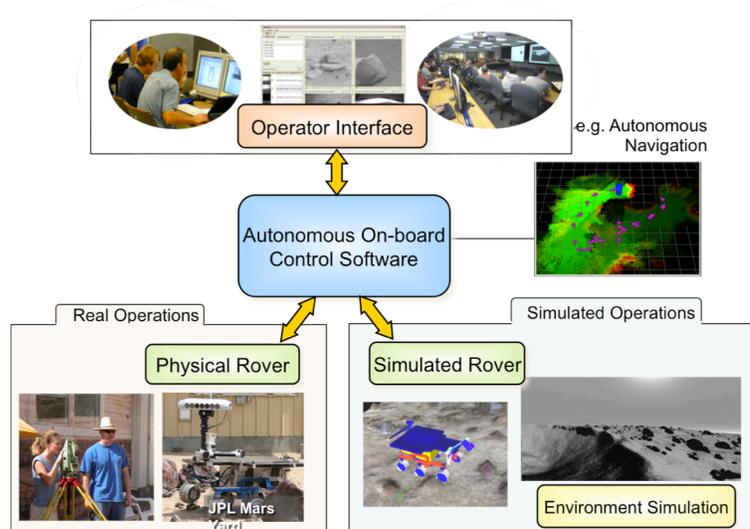


Figure 7 The three elements of a robotic system: (1) the ground software, (2) the on-board software, and (3) the target platform

An important consideration for the ground and on-board system is its software architecture. Principled approaches to the development of software systems are important for reasons that include:

- **Interoperability:** In addition to supporting both physical and simulated platforms, interoperability of the software across a number of heterogeneous physical platforms increases software reusability and hence reliability. Moreover, it enables the interoperability of sensors, actuators, and electronics from different vendors with minimal impact to the software system.
- **Flexibility:** Having high-level command and control as well as finely granular control over each component is particularly important for assets that have to operate reliably without the luxury of direct access to the asset or the environment. Once launched, JPL’s robotic assets become accessible and modifiable only through software. The flexibility of the software enables JPL to deal with anomalies and to work around hardware failures, resulting in a graceful degradation of performance.
- **Technology Integration:** A properly architected software system enables the integration, maturation and validation of new capabilities and technologies. It also enables the comparison of the performance of competing technologies.
- **Scalability:** Software architecture helps manage complexity while supporting functional enhancements.
- **Maintainability:** The ability to modify, upgrade and extend current capabilities is important to handle unforeseen software and hardware problems.
- **Cost:** Reducing the cost of software development is particularly important when supporting a fleet of heterogeneous robotic assets.

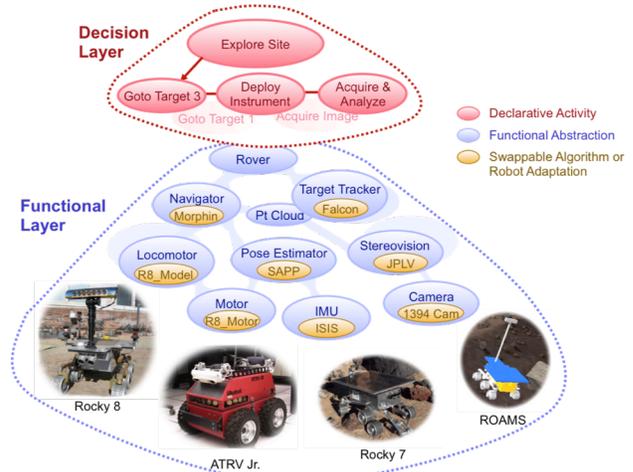


Figure 8 The CLARAty robotic architecture that supports declarative and procedure programming with the ability to interoperate hardware and software components

Time-delays and constraints on communication windows define the control and operations paradigm of remote assets. Control strategies ranging from tele-operation control, to time-delayed teleoperation, to supervisory control, and to autonomous control are all part of JPL’s suite of on-board software capabilities.

To support remote control and commanding of more sophisticated robotic platforms, JPL has been researching and developing software architectures over the past two decades. It has also sought to develop guidelines for enhancing software reliability (Holzmann, 2006). Among the chief challenges facing such efforts are the heterogeneity and complexity of the hardware/software systems and the flexibility and scalability of the architecture. A prominent theme that emerged from these architectures is the consistent and flexible handling of states and objects across multiple domains (Volpe, 1996; Rassmussen,

2006; Nesnas, 2006). Support for different programming paradigms enabled the incorporation of advances from the artificial intelligence, controls and robotics communities. Figure 8 shows an example from the CLARAty architecture, which supports a declarative representation for its decision layer to provide flexibility for activity planning and an object-model decomposition for its functional layer to support interoperability (Nesnas, 2006). The use of domain modeling and abstract interfaces help handle hardware and software heterogeneity. Data flow representations using asynchronous events improve the runtime reliability of the software (Trobi-Ollenu, 2012) and have been used in several missions. The systematic modeling of articulated mechanisms and the management of coordinate frame help reduce overall complexity and improve consistency (Diaz-Calderon, 2006; Nayar, 2007).

In addition to these software centric themes, JPL's has been developing, maturing and fielding a number of autonomous capabilities as part of on-board software. The challenging environment in which these technologies were fielded helped advance and mature these capabilities. For planetary operations, the challenges included traversing rock-strewn outdoor terrains, operating with limited power and computational resources, and localizing in GPS denied environments. The autonomous capabilities included control of complex mechanisms in rough terrain, pose estimation for multi-limbed and multi-wheeled robotic platforms, outdoor perception, map building with large uncertainties, traversability analysis, motion planning, and high-level activity planning to name a few. For example, the autonomous navigation capability of a robotic platform employs stereo vision to generate a three-dimensional view of the environment, localization and fuses data algorithms to build map, statistical analysis to assess the map's traversability for a given mechanism, and motion planning to generate trajectories that would avoid obstacles and reach the specified target. This autonomous navigation capability has been matured, validated and fielded on a number of rover prototypes and has been integrated and used on JPL's Mars Exploration Rover. The Spirit and Opportunity rovers have driven autonomously for several kilometers on the Red Planet (Biesiadecki, 2007). JPL has also extended this capability to three-dimensional environments for underwater navigation for Navy applications (Huntsberger, 2011). Such an extension would be applicable to underwater operations as well as aerial operations for the oil and gas industry.

Another related capability is the autonomous traverse and placement of a tool or instrument on a remotely designated target. Such a capability would enable an operator to select a target from 10-20 meters away and have a robotic platform autonomously navigate to and deploy a tool on the designated target to conduct an operation (Fleder, 2011). This capability could be applicable to a number of oil and gas scenarios for underwater operation. The software combines the aforementioned autonomous navigation with the visual target tracking capability to simultaneously navigate and track targets of interest. Once the robot reaches the vicinity of the target, its positions itself to approach the target in such a way to maximize the manipulability of its robotic arm. JPL has demonstrated the ability to acquire a measurement to within 2–3-cm accuracy of the originally selected target from a 10-20 m distance.

In addition to precise manipulation for instrument placement, JPL has also developed algorithms that would enable more sophisticated manipulation. These include perception algorithms for object recognition and handling, motion planning algorithms for redundant manipulators to avoid obstacles in the manipulation's workspace, and force sensing and control algorithms for interacting with complex objects. These algorithms were deployed on an anthropomorphic arm with a multi-fingered hand to demonstrate grasping of clear objects, inserting a key and opening a door, picking up and operating a drill (Hebert, 2011). The key to these algorithms is that they are tolerant of large amounts of error that are commonly encountered in the real world due to error in sensing or compliance in the mechanical systems, but to date have been difficult for robots to accommodate. These developments were part of the first phase of the DARPA funded ARM-S program and are expected to be improved and extended for dual-arm operations in the next phase. Such capabilities promote safe operations and enhance the cooperation between robots and humans.

The combination of scalable software architecture and advanced robotic capabilities can enable meaningful and novel applications in harsh environments for the oil and gas industry similar to those encountered in space applications.

Mobility and Manipulation

A paradigm shift was made in NASA's planetary exploration missions when JPL built and operated the Sojourner Rover as part of the Mars Pathfinder mission in 1997 (Sojourner, 1997). Sojourner was a six-wheeled mobile robot that carried scientific instruments and cameras that explored the rocks and regolith on the surface of Mars. Having mobility provided a dramatic increase in the amount and variety of data that could be collected by a single mission in comparison to previous lander-only planetary missions like NASA's Viking landers and the Soviet Union's Venera missions. Landers are limited to sampling a finite region about their location, and the ability to land precisely is not yet advanced enough to target specific sites of interest. Additionally, sites of interest may not be amenable to landing a spacecraft, necessitating landing in a safe zone and using a rover like Sojourner to travel to the desired location.

Another step forward was made when JPL developed and flew the Mars Exploration Rovers with the capability to not only roam the surface of Mars, but also to interact with the environment using a robotic arm (Lindenmann, 2005). These platforms have survived more than 6 years in the harsh Martian environment driving to scientific targets and using the instruments on the arm to touch and manipulate the surfaces of these targets. The Opportunity Rover is still active on the surface of Mars. The Spirit Rover was lost in 2010, exceeding the prime mission duration of 90 Martian days by more than 2500%. The Mars Science Laboratory (currently in transit to Mars) has an even more capable arm that will drill into rocks (Jandura, 2010). The combination of mobility and manipulation allows a robot to accomplish tasks in an unknown, dynamic environment that are impossible without both capabilities. JPL has advanced planetary robotics to a point where the robot can move to *and* interact with specific targets of scientific interest as an explorer, rather than just an observer.

While the Mars Rovers are hallmarks of JPL's recent past, a large portfolio of research and development projects at the cutting edge of technology are pointing towards the future. These projects span a broad range of focus including multi-modal mobility, extreme terrain access, sample acquisition and handling, assembly and repair operations, and technologies for both tele-operation and autonomous execution of tasks.

The All-Terrain Hex-Limbed Extra-Terrestrial Explorer (ATHLETE) rover, see Figure 9, is one such development project aimed at providing a highly capable mobile platform to traverse long stretches of rough terrain efficiently, as well as interact with cargo and astronaut habitats (Wilcox, 2007; Wilcox, 2009). ATHLETE uses a unique architecture that combines the advantages of both walking and driving. The robot has six dexterous limbs with seven degrees of freedom each that allow it to operate in a walking mode when moving across rough terrain. At the end of each of these limbs is a small wheel that can be driven to allow ATHLETE to move very efficiently across flat or modestly undulating terrain. ATHLETE can also use its limbs as robotic manipulators. A tool interface on the inside of each of the wheels allows ATHLETE to use tools like drills, grippers, and anchors to interact with its environment. The reliability of the system is also well documented; the ATHLETE rover performed a traverse of more than 40 km across varied terrain in the Arizona desert. While originally designed for operation on the Moon, the ATHLETE architecture could enable a very capable robot operating on the sea floor across either sandy or rocky terrain with the ability to perform repair or exploration tasks using a specified set of tools.

The LEMUR robot was also built to use a variety of tools, (Figure 10) (Kennedy, 2001). Originally designed to perform precision assembly operations in space, LEMUR is able to walk on feet that can be designed for specific environments including rock, metal, or complex environments like the International Space Station. At the wrist joint of each of LEMUR's limbs is a tool interface. When performing assembly tasks, LEMUR rotates this wrist so that the tool is facing the workspace. LEMUR successfully demonstrated assembly tasks like screwing and unscrewing bolts, drilling, and visual inspection with a suite of cameras. LEMUR has also been tested with specialty feet will allow it to climb vertical or even inverted surfaces (Parness, 2011; Kennedy, 2006). This groundwork could allow the robot to be deployed on the beam structures of large rigs to inspect for corrosion or other flaws, or to perform simple maintenance tasks in very difficult to access locations.



Figure 9 The ATHLETE rover is a highly capable multi-modal mobile robot. By combining the rough surface performance of legged robots with the efficiency of wheeled driving, ATHLETE is able to move quickly and efficiently across a broad range of terrain. The limbs can also function as manipulators with a variety of tools to do maintenance tasks.

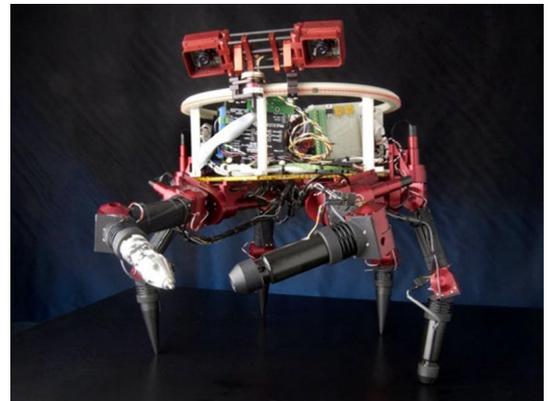


Figure 10 The LEMUR robot is designed for in-space assembly. It uses a variety of tools on the wrist joint to perform common tasks like screwing and unscrewing bolts, drilling, and taking pictures/video.



Figure 11 The Axel rover descending a steep cliff face (top). Axel undocks from the DuAxel and repels down the cliff using a tether (bottom).

The Axel robot has been specifically designed to access extreme terrain that is inaccessible to current rover architectures (Nesnas, 2012). Axel is a minimalist robot that uses a tether to repel down the sides of steep slopes or sheer cliff faces, and houses a suite of instruments within each of its wheel hubs that it can point and deploy independently from the motion of the wheels, see Figure 11. The tether not only provides mechanical support for safe operations in high-cost or high-risk situations, but also provides a power and communication link that allow the robot to operate without a line of sight to the sun for solar power and without a heavy load of batteries. Axel has been fielded in two configurations, as a single daughter platform hosted on a larger rover or lander (fixed asset) or as part of the dual Axel (DuAxel) configuration that provides an independent all terrain mobility platform. The dual Axel, which consists of two Axels docked to either side of a central module, provides untethered mobility up and down moderately slopes terrains and an anchoring mechanism for Axel’s extreme terrain excursions. In this configuration, either Axel can be used for such excursions, providing redundancy and modularity of the overall system. The Axel rovers can be repurposed to provide access to a large variety of terrain types in the oil and gas industry that are either dangerous, inaccessible, or costly to reach with human workers.

Work is also underway for a potential future Mars mission that would acquire rock core samples and cache them for return to Earth. The sample handling technology has been matured so that a mobile rover can safely core into rock with a rotary percussive drill and acquire rock cores. Once the drilling is complete, the drill bit is inserted into a mechanism that removes and caches the rock core and replaces a drill bit into the drill for continued operation. A full end-to-end sequence has been demonstrated in the field using a high-fidelity prototype of the potential future space system; see Figure 12 (Backes, 2011).

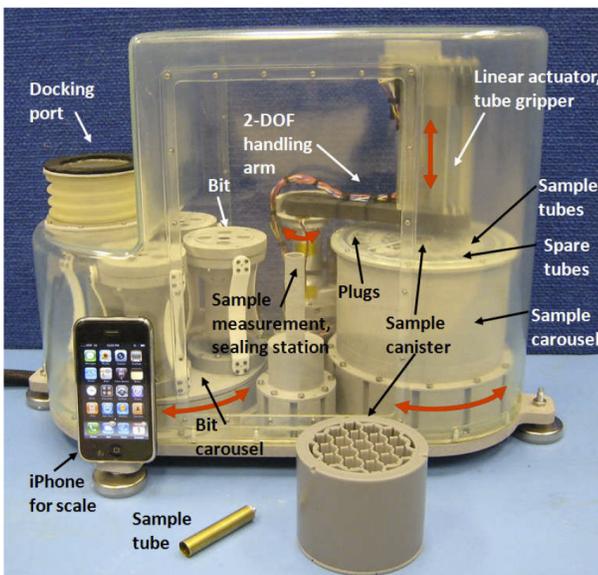


Figure 12 The prototype sample handling, encapsulation and containerization unit caches rock cores acquired by the robot’s rotary percussive coring drill.

While current robotics systems development focuses on autonomous systems, pioneering developments in teleoperated systems technology were developed at JPL in the 1970s, 1980s and 1990s. Force feedback, force and position scaling, predictive displays, operator displays, real-time visualization, shared and supervisory control, task scripting and many other technologies were demonstrated at JPL for remotely controlled robotics systems.

Finally, JPL has also prototyped in-pipe robots for the natural gas industry (Wilcox, 2004). One such platform shown in Figure 13 uses a segmented approach with an inchworm method of locomotion. A three degree-of-freedom joint between each of the segments allows the robot to navigate around tees and elbows in the pipe. To stay in place, the robot used inflatable airbags that would push against the interior of the pipe so that the robot could be used to move in either direction, even when there was flow in the pipeline. A turbine was also prototyped that harvested energy from this flow to power the robot.

The expertise that JPL has developed in mobility and manipulation for robots could benefit a large number of applications in the oil and gas industry. These include:

- Inspection and repair inside of pipelines
- Maintenance and inspection on the sea floor
- Improved dexterous manipulation of current robotic assets
- Inspection of rig structure above and below waterline by climbing or repelling robots

- Autonomous task execution



Figure 13 An in-pipe robot built by JPL for natural gas pipelines. The prototype uses airbags to push against the inside of the pipe. The robot moves with an inchworm motion and uses a three degree of freedom joint between segments to navigate elbows and tees. A propeller harvests energy for the robot from flow in the pipe.

Sensing and Perception

JPL has developed and adapted several sensing and perception technologies for space and robotics applications. Many of these technologies are also relevant to the energy industry. Some good examples include visual odometry, visual target tracking, simultaneous mapping and localization, and techniques for force, position, and proximity sensing.

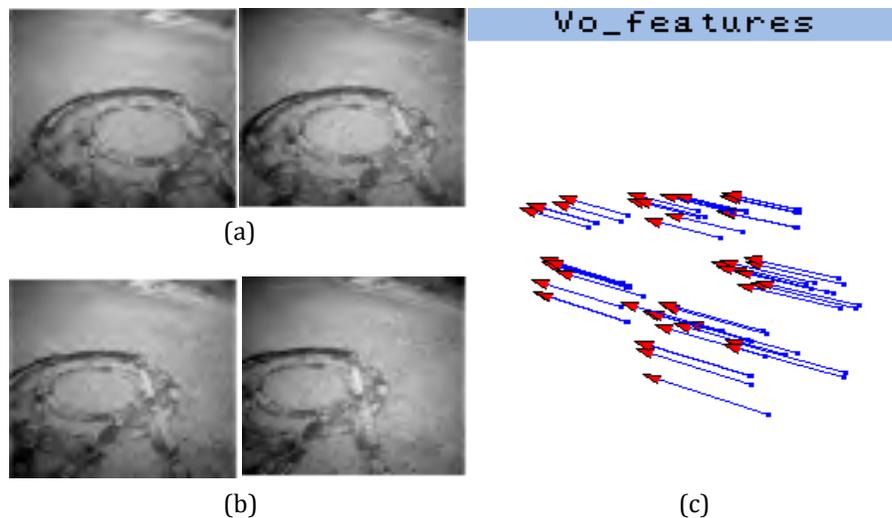


Figure 14 Visual Odometry used by the Mars Exploration Rover Opportunity to track position change while driving on Mars. (a) Initial left and right image pair. (b) Subsequent left and right image pair. (c) Tracked feature differences between the image pairs.

Visual odometry (Maimone, 2007; Howard, 2008) is a technique for measuring the motion of a vehicle from multiple pairs of images taken by the vehicle’s own visual sensors. It uses the disparity between features in images from two horizontally displaced cameras to build a three-dimensional model of the environment. Vehicle motion is determined from changes in the location of features from one pair of images to another. Visual odometry is useful in applications where precise knowledge of motion is important. It is also useful when no other source of position knowledge, such as GPS, is available, such as planetary applications. Visual odometry has been used on the Mars Exploration Rovers (see Figure 14) and on research rovers to accurately determine vehicle motion without the need for GPS. It can be used in the energy industry to precisely measure the motion of moving platforms, such as ROVs, AUVs, or even instrumented drill bits, which also would not have access to GPS data. While JPL primarily uses cameras to produce the model of the environment, other sensors more suited to an underwater environment could be used.

Visual Target Tracking (Kim, 2009) is a form of visual servoing of a vehicle as it approaches or maneuvers around a target. It involves creating a template image of a feature in an image, matching the feature from image to image as the vehicle moves, and guiding the path selection of the vehicle toward or around the target. Visual Target Tracking can work in conjunction with visual odometry. This technique has been used on the Mars Exploration Rovers (see Figure 15) to autonomously approach science targets on rocks, reducing lost time due to communication delays. Visual Target Tracking could be used by an AUV to guide its approach to, or path around, a subsurface valve or other oilrig or tree hardware.

Simultaneous Localization and Mapping (SLAM) involves both building a map of the environment and locating a vehicle in that map as it moves. It uses the known motion of the vehicle and its perception of the environment, as determined by

computer vision, wheel odometry, and other sensors, to incrementally generate the maps and localize the vehicle on the maps. JPL has used this technology to track the motion of military vehicles driving in unstructured terrain (Marks, 2009) and spacecraft during descent and landing (Johnson, 2007). This technology could be used in the energy industry to aid in the navigation of and exploration by underwater vehicles in uncharted or poorly mapped environments.

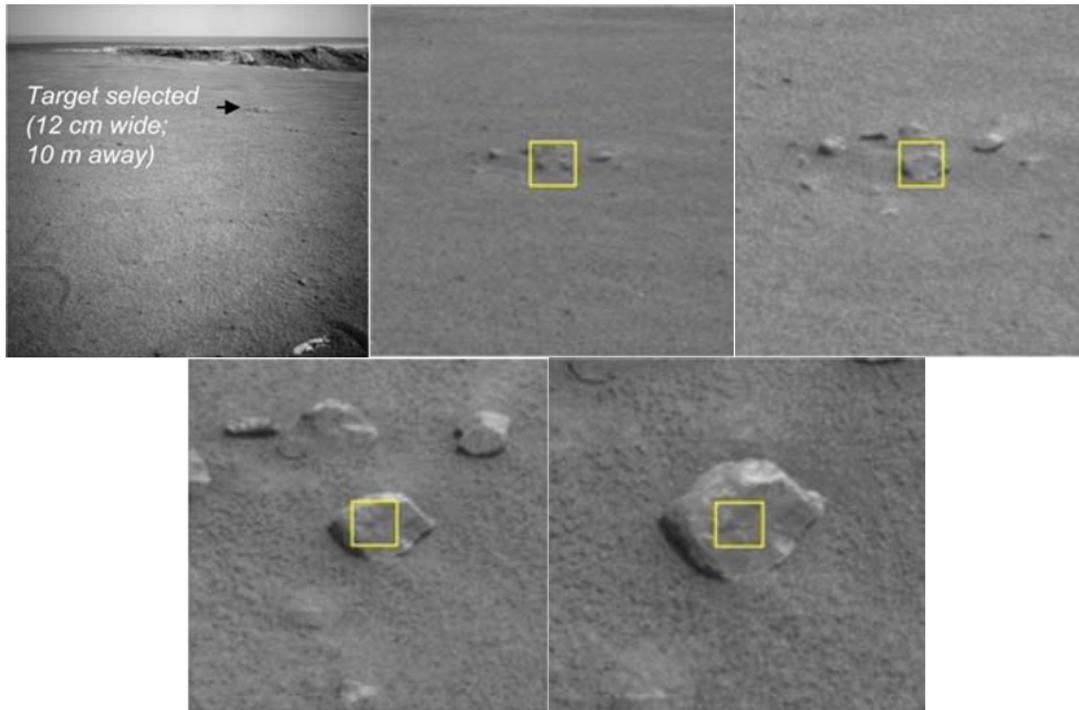


Figure 15 Visual Target tracking was used by the Mars Exploration Rover Opportunity to approach a rock on Mars. The overlaid box shows the target window as it is tracked.

Various techniques (Helmick, 2006; Hayati, 1993; Das 2001) have been developed, tested, and compared at JPL for measuring the internal system state and interaction forces with the environment for manipulator arms. These include force, position, and proximity sensing and estimation. They range from flexibility modeling to six-axis force/torque sensor use.

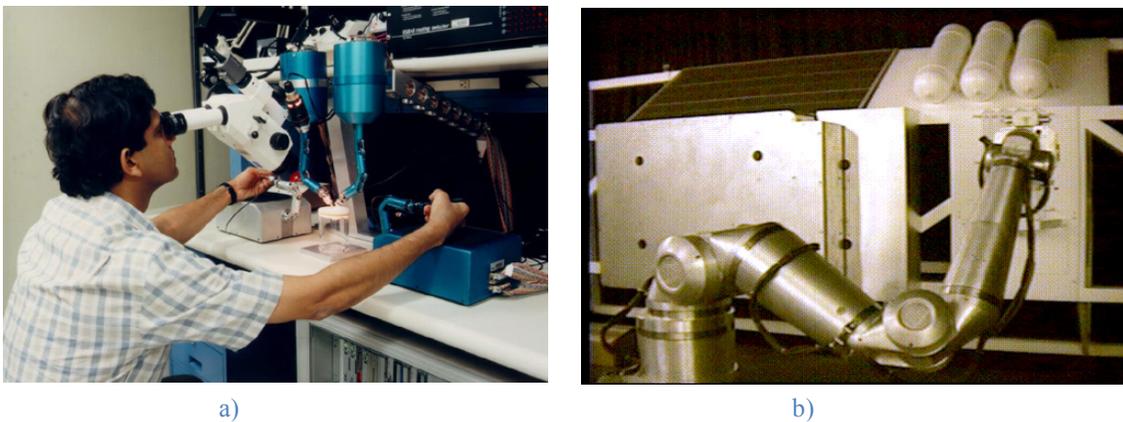


Figure 16 a) Robot Assisted Microsurgery. b) Remote Surface Inspection System: a scaled mockup of a space station truss is inspected by a robot arm.

Techniques for estimating and measuring environmental interaction contact and forces are necessary to allow precision interactions without damage to either the manipulator or the environment. JPL has used these techniques to do pose measurement of manipulator arms, and to measure and provide feedback on proximity and contact with the environment during manipulation tasks, such as remote inspection (see Figure 16a) and robot-assisted microsurgery (see Figure 16b). These techniques would be useful for measuring the state of any articulated system and providing feedback to human operators, especially for automated or telemanipulation contact tasks, such as opening or closing valves.

On-board Intelligence

JPL technologies for onboard intelligence and high-level autonomy are playing an important role in current JPL missions and robotic applications. Examples of such technologies include automated planning and scheduling systems, which provide capabilities for spacecraft command sequencing and resource management, and onboard data analysis systems, which provide capabilities for analyzing gathered data and identifying high-priority data features that warrant further investigation. These systems have been used on a number of deep space and Earth orbiting mission as well as in Earth surface applications, such as Autonomous Underwater Vehicles (AUVs) performing wide area surveys in the Earth's oceans (Figure 17).

The Continuous Activity Planning, Scheduling, Execution and Re-Planning (CASPER) System (Chien, 2000) has been applied to support onboard and ground-based command sequence generation and re-planning for a variety of missions and robotic applications. Based on an input set of goals and the vehicle's current state, CASPER generates a sequence of activities that satisfies the goals while obeying relevant resource, state and temporal constraints.

For instance, plans may have strict limits on power usage and activities may be required to occur during certain time windows. Plans are produced using an iterative repair algorithm that classifies plan conflicts and resolves them individually by performing one or more plan modifications.

Conflicts occur when a plan constraint has been violated where this constraint could be temporal or involve a resource, state or activity parameter. CASPER also monitors current vehicle state and the execution status of plan activities. As information is acquired, CASPER updates future-plan projections. Based on this new data, new conflicts and/or opportunities may arise, requiring the planner to re-plan in order to accommodate the unexpected events.



Figure 17 The CASPER planning system has been deployed with on Slocum glider submersibles to perform adaptive area surveys.

The CASPER system is currently operating onboard the Earth Observing One (EO-1) spacecraft and has performed over 28,000 autonomous activities since its upload in 2003. This system has also operated multiple in-situ hardware platforms including multiple sea surface and underwater vehicles (Huntsberger, 2010), three Mars rover platforms (Estlin, 2007), and an aerobot platform being developed for potential future missions to locations such as Saturn's moon Titan (Gaines, 2008). For these applications, CASPER handles a range of plan generation and re-planning scenarios, including sequencing daily commands to handle movement, data collection, and engineering activities. The system can also dynamically adjust vehicle commands in response to both fortuitous and fault situations. The CASPER planning technology could be used in the energy industry to automatically generate and modify commands for AUVs or other robotic equipment, such as deep sea drilling rigs. CASPER could both reduce operations costs by lowering the need for manual input and supervision as well as enable rapid response and re-planning in a range of scenarios.

In the area of onboard data analysis, JPL has developed a number of systems for NASA missions. The Autonomous Exploration for Gathering Increased Science (AEGIS) system (Estlin, 2012) enables intelligent targeting onboard the Mars Exploration Rover (MER) Mission. AEGIS operates on the MER Opportunity rover and analyzes wide-angle images for potential science targets, such as rocks with interesting features. If such a target is identified, additional measurements are automatically gathered with the MER high-resolution, multi-filter color panoramic cameras. An example is shown in Figure 18. This approach enables data to be autonomously collected on interested terrain features without requiring communication to rover operators on Earth. This software was recently awarded the 2011 NASA Software of the Year Award for its performance on this mission. The MER Mission also uses onboard software to identify dynamic atmospheric events (including dust-devils and clouds) in rover images (Castano, 2008). When events are found, the image is marked as high priority for downlink. This enables a surface rover to search for such dynamic events frequently, but only downlink data that actually contains the feature or event of interest.



Figure 18 Results from an AEGIS data collecting session onboard the MER Opportunity rover. On the left is shown a selected rock target, captured in three color filters using the high quality MER Panoramic Cameras. On the right is the original target selection in a wide-angle image taken by the MER wide-angle Navigation.

Another example of onboard data detection algorithms are used on the EO-1 spacecraft (Chien, 2010) and working in conjunction with the CASPER planner (mentioned above). This software analyzes EO-1 images to extract static features and detect changes relative to previous observations. It has been used with EO-1 Hyperion hyperspectral instrument data to automatically identify regions of interest including land, ice, snow, water, and thermally hot areas. An example of flood detection imagery is shown in Figure 19. Repeat imagery using these algorithms can detect regions of change (such as flooding, ice melt, and lava flows). Using these algorithms onboard enables retargeting and search, e.g., retargeting the instrument on a subsequent orbit cycle to identify and capture the full extent of a flood. Onboard data analysis algorithms are currently being applied to a range of instrument data and could be use by the energy industry to perform online analysis of sensor data onboard AUVS and other robotic vehicles. Analysis algorithms could quickly identify when key chemical signatures are present, such as hydrocarbon anomalies, and help direct an AUV to areas of high interest.

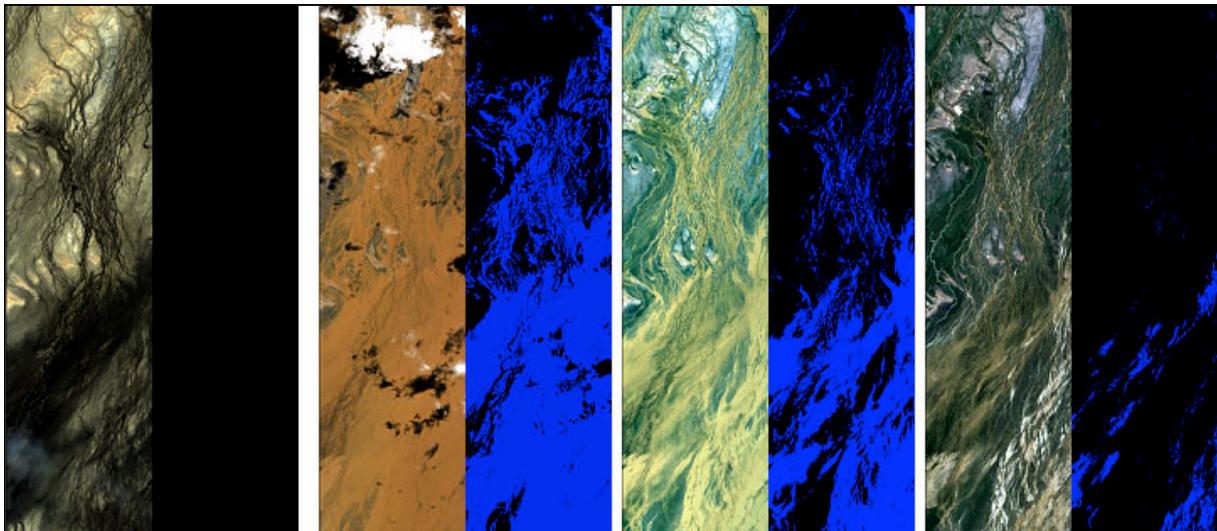


Figure 19 Flood detection time series imagery from the Earth Observing One (EO-1) satellite. Imagery shows Australia’s Diamkantina River with visual spectra at left and flood detection map at right.

Conclusion

The adaptation of these and other space technologies to the oil and gas industry could yield a number of benefits. Improved models of deployed systems and the environment would provide greater understanding of the underlying processes and enable more efficient operations. Better perception and algorithms for providing situational awareness of remote systems should lead to more informed decisions. Routine and well-defined procedures could be relegated to automated processes. Complex resource management under dynamic conditions could be more optimally handled by planning and execution systems.

The adaptation of space robotics technology to problems in the oil & gas industry could:

- increase automation, intelligence

- extend deepwater/seabed operations
- enable environmental monitoring – in-situ and remote sensing
- enable miniaturization
- improve perception & mapping
- enable more reliable and capable remote operations
- reduce cost of operations.

The authors have begun developing collaborations with companies in the oil and gas industry to apply JPL's robotics technologies to drilling and production operations to address these problems.

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